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## About This Content

- Full Game
- Desktop wallpaper
- Digital soundtrack
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- Digital Mutant Year Zero pen-and-paper RPG Book

Mutant Year Zero: Road to Eden is a tactical adventure game combining turn-based combat with real-time exploration, story, stealth, and strategy.

Explore a post-human Earth where mankind has been eradicated by climate change, nuclear war, and pandemics. Will your team of mutants survive the Zone?

## TACTICAL STRATEGY EVOLVED

Jump between real-time exploration and a deep, tactical combat system at will.

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## **EXPLORE A POST-HUMAN EARTH**

Journey through a world of abandoned cities and an overgrown countryside as you unravel the story of what happened to our earth.

## **CONTROL A TEAM OF MUTANTS**

Talking animals and other mutants – these aren't your typical heroes!

## **MASTER THE STEALTHY APPROACH**

Real-time stealth allows you to sneak into enemy camps set up ambushes.

## **UNLOCK MUTATIONS**

Shape your characters by giving them unique mutations such as Stoneskin, Moth Wings, Hog Rush or Corpse Eater.

## **DYNAMIC ENVIRONMENTS**

Stay out of floodlights, hide from line of sight, or just blast down walls and create havoc!

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Title: Mutant Year Zero: Road to Eden - Fan Edition Content

Genre: Adventure, RPG, Strategy

Developer:

The Bearded Ladies

Publisher:

Funcom

Release Date: 4 Dec, 2018

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**Minimum:**

Requires a 64-bit processor and operating system

**OS:** Windows 7 64 Bit/ Windows 8 64 Bit/ Windows 10 64 Bit

**Processor:** Intel Core i5-760 / AMD Phenom II X4 965

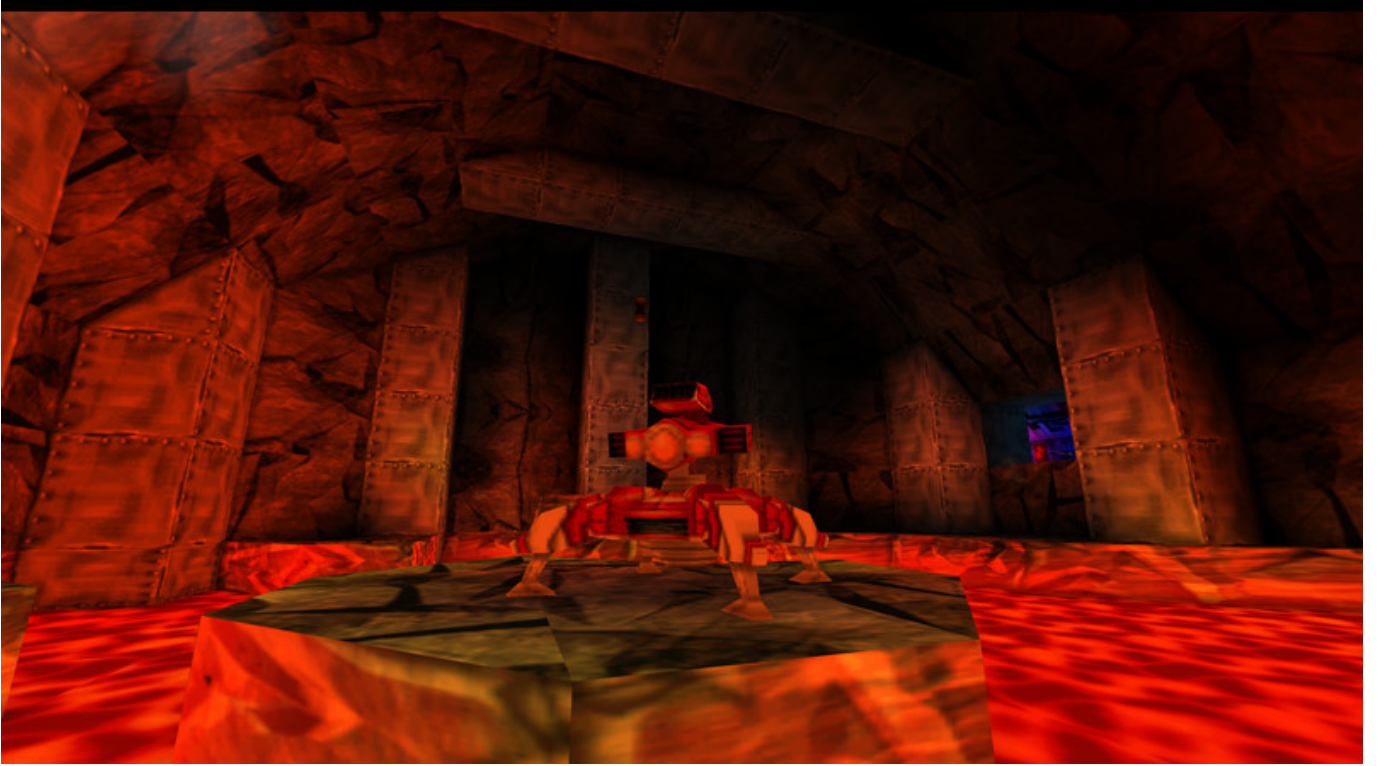
**Memory:** 6 GB RAM

**Graphics:** NVidia GTX 580 / AMD Radeon HD 7870

**DirectX:** Version 11

**Storage:** 8 GB available space

English,French,Italian,German,Japanese,Korean,Polish,Russian,Simplified Chinese





Ginger died by his own will ...  
Ginger killed Snake

20 POINTS TO WIN

Beron B  
Chase B  
Juggernaut B  
deathpat B  
Ginger B  
Snake B



100+  
[Shield icon] [Cross icon]

8  
SHOT GUN



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This game is great. It's actually quite playable, even in beta. The new player experience is well-based, and the VR interaction is quite natural. Once again, I wish there was a "maybe" option. The reason I gave it a thumbs down is the way the game is marketed.

"Build your own town and make heaps of money in this addictive strategy game. Construct an idyllic neighborhood with plenty of houses and keep your residents happy by providing all services they need, and they will reward you with a tidy profit."

While that statement is completely true, it gives the impression the game is a city builder and a lot of the reviews below are calling it a city builder, but it's not.

Townopolis is a cross between a puzzle game and a time management game. The theme might be construction, but the game is about figuring out the optimal arrangement of your buildings to achieve the goals each level sets you. There is no sprawling map or freedom to build. You are provided with a small map consisting of tiles. Some you can build on, some you can clear and then build on, others can't be built on (factories etc.) and/or cause negative happiness to the neighbouring tiles. You want to keep the residents happy, and every building type has positive or negative effects to those in the neighbouring tiles.

Now that is out of the way. I bought the game because it was cheap and I love city builders. To that end, I was disappointed. The game, however, is simple to learn, isn't very complex, there is no resource gathering other than waiting for rent to arrive, and if you like puzzle games and approach it as such, it's very casual but worth checking out.

The only real negative I had was the frequency buildings broke down. As soon as you get to 8 or more buildings, it seems one or two of them start breaking down at random every few seconds, so you have to frantically repair each of them manually and the game just becomes about time management at that point. Not to mention how annoying the break down sound effect is, when you are hearing it every 3 or 4 seconds.

It's cheap, it's casual, it can be fun, but buy it because it's a puzzle game, not a city builder, and you'll avoid disappointment. Hello friends! This dlc just adds a weapon that shoots fish guts onto people, and that attracts a shark to eat them. In my opinion, the dlc is not worth it, so get it only with the season pass.

Recommended only with season pass.. this game I give 10 out of 10 because it's fun, I want a redux of all 2 games or a new game it's fun. Really fun game when played with friends. Even when I was alone I played killer and enjoyed the crap out of it. Despite the "occasional" faulty hitboxes and 2-3 people lobbies, the game managed to stay fun. The community has been friendly (this far) and I managed to make some friends.

Some things you should expect if you are willing to buy this game:

-facecamping or tunneling (rarely)

-bs random hits

-bad ranked matchmaking

-pallets

-bs random hits

-and finally bs random hits

9/10, would be a 10/10 if you fix hitboxes and matchmaking.

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not really sure what to say, if u already know about lukla. this download was and still is one of my favorites.. Despite some minor issues with the platforming that the developer is working to fix, this game is a hidden gem, and really deserves more attention.

I really enjoyed the mix of the horror atmosphere with the cartoon style. Some of the enemies in the game were quite shocking, they managed to catch me off guard. I also appreciate the combination of the almost painted environments with the hand drawn style of the characters. It gives the game a wonderful, dream-like quality, almost like a twisted fairy tale. I wish there was more to the game, and I hadn't just finished it. I wanted to see more ghosts taken from different folklore.

Overall, it was a wonderful experience. The ending really surprised me, and was much more interesting than I was expecting when I started this game. It was a fantastic twist on what I thought was going on with the story, and made for a wonderful climax.

. I normally go out of my way and make a video review for the majority of games I play.

There is very little game here. I finished it and I am unsure why I played the entire thing. The game is attempting to be like Serious Sam but by no means does it succeed. It consists of killing X amount of goons in each room. Once they are dead you can proceed to the next area. This happens again and again until you reach the end boss fight.

It takes 3 shots to take down dudes, however it takes 2 punches to also take them down... You can punch barrels but you wont take damage yet if you have an enemy near by they will die. Very little care is actually added into this game. It's an incredibly boring lackluster time and I can recommend you waste your pennies somewhere else.. Unfortunately all I get after the long intro sequence is a black screen and music.

Can't play the game. Left it for 3 minutes and nothing. Steam FPS rate says it's playing the black screen at 26fps. Lol. Haswell core i3 with 8gb ram, and radeon rX 460.

Will uninstall for now and re-install again in a month to see if any updates fix it.

For now I can't recommend it. Pity as it looks amazing on the videos.

. Dunno if I'd recommend this or not. Whoever designed the Zamasu training is a sadistic peice of work, though. Not fun.. Cemetary Warrior 3 initially looked like a good grab. I watched the developers on their last couple games and they did halfway decent on them. Thought maybe they would be beginning to polish some of their experiences and unfortunately they haven't gotten there yet. The hitboxes are off, AI movement isn't polished and you can't rebind the keys. I can even forgive the no native 1080p support as this is a cheap under dollar title. Overall, I wasn't really convinced to give this game a positive review as it just lacks thatumph to push it over the thumbs up threshold. Hopefully, they will go back to the drawing board and spend some more time on these types of games because they got the basic idea down and a little more motivation and they could be hitting the market with decent cheap indie titles.....

Here is my recap first look: <https://youtu.be/0iNsi9w7HDw>



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